

REISINGER BOARD-A-MATCH CHAMPIONSHIP
SPECIAL CONDITIONS OF CONTEST

The General Conditions of Contest for board-a-match team events will apply to this event, subject to the following special conditions of contest.

These Conditions of Contest may not be changed at any level of play during the course of this event.

Lack of knowledge does not constitute cause for exemption.

1. The event is open to teams of four, five or six players each of whom is a paid up ACBL member.
2. Each team must select a captain, playing or non-playing, who will be responsible for all official representations to the tournament director or committee. The captain, or his designee, must enter the team not later than two hours prior to game time. At that time the completed entry must include a listing of the names of all players and a notation as to who is captain.
3. Any request for change to the submitted entry will be resolved by the Director in Charge of the event. Any issue not specifically covered by these conditions will be resolved by the Director in Charge of the event.
4. The event consists of six sessions: two qualifying, two semi-final and two final sessions, board-a-match scoring. The seeds shall be offset in paired Mirror-Mitchell sections whenever the entire qualifying or semi-final segment is not a complete round robin.
5. Players must play at least one full session in the qualifying session to be eligible to play in the semi-finals, at least one full session in the semi-finals to be eligible for the finals and one full session in the finals to receive overall awards.
6. Both for qualification and final ranking, any fraction of a board will be sufficient separation.

7. Twenty teams will qualify for the semi-finals (but see #10 below), playing a complete round robin of three board matches. Ties for the last qualifying position will be broken as per ACBL Regulation. The scores of the teams qualifying to the semi-finals will be reduced to a carryover by using the percentage of 20 over the number of teams entered. The maximum carryover cannot exceed 3 boards.
8. Ten teams will qualify for the finals playing two complete round robins of three board matches. The scores of the teams qualifying to the finals will be reduced to a carryover by using the percentage of 10/20. The maximum carryover cannot exceed 5 boards.
9. At it's discretion, Management may, for the final day, authorize barometer scoring with publication of previous rounds' results and standings throughout the day with a one round lag through the penultimate round (i.e., the last preliminary posting will be through the anti-penultimate round).
10. If the original entry is in excess of 50 teams, the Director-in-Charge and the Chief Tournament Director may adjust the number of teams and the number of boards played in the semi-finals and finals with the requirement that no more than 30 boards will be scheduled for any one session.
11. If space and size of field permit, screens will be used in the semi-finals and finals at the discretion of the Director-in-Charge.
12. An ineligible player is disqualified. The ineligible player's team will be disqualified unless the Director-in-Charge determines that teammates were unaware of the deficiency of the disqualified member. Any team reduced to fewer than three original members due to disqualification of ineligible players is disqualified. When a player (s) and team is disqualified after the correction period for the event has ended because the deficiency was discovered then, the disqualified team's position remains vacant. In ongoing events, teams move up one position as appropriate.